

TNTEAM



BLUE
MONKEY
STUDIO

TNTEAM

#0

THE
DIE IS
CAST!

TNT TEAM™

New Atlantis...

*A dire Alien Invasion has just ended...
From the blood-stained wreckage, a new generation
of heroes rises...*

They are young, powerful and extreme...

*Nothing can stop them as they claim their rightful
place in the world... except, perhaps themselves...*

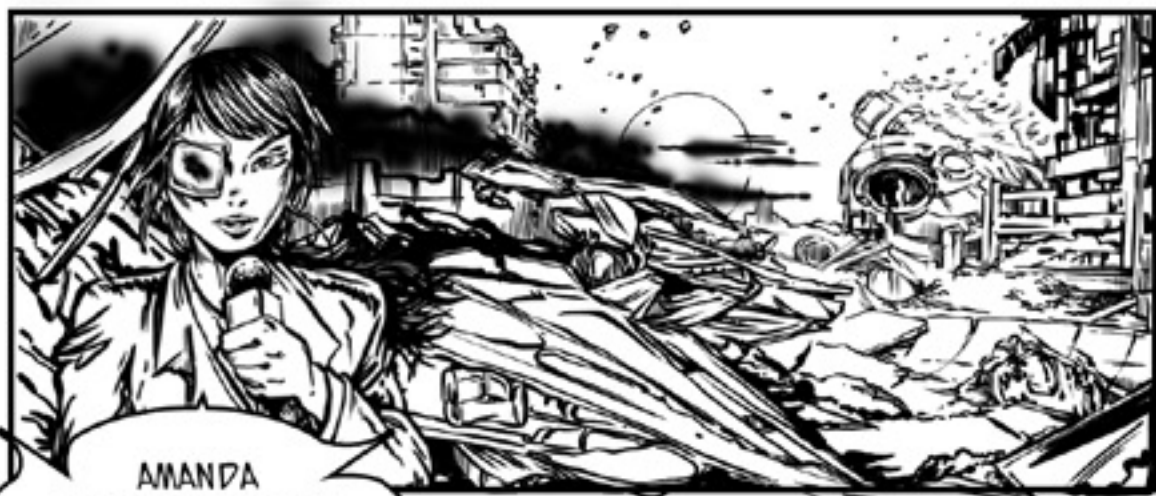


THE DIE IS CAST!

C. Sesselego
writer

L. Livi
artist

E. Civiletti
letterer



AMANDA RIGHTS SPEAKING FROM THE FORBIDDEN ZONE IN NEW ATLANTIS...

IT'S OVER, IT'S TRULY OVER, AND YET IT ISN'T...

...200 MILLION CIVILIAN VICTIMS...

NEW ATLANTIS, LONDON, PARIS, ROME, BEIJING, ISTANBUL AND BUENOS AIRES BURNED TO THE GROUND...



NEW ATLANTIS
ATLAS STUDIOS
12 DAYS SINCE THE
INVASION STARTED,
7 AFTER ITS END.



...YET, WE
STILL LIVE AND WE
HAVEN'T BOWED
DOWN!

TONIGHT WITH
US, CORNELIUS KING,
ALIAS FIRELION,
RETIRED HERO AND
SAVIOR OF THE DAY!

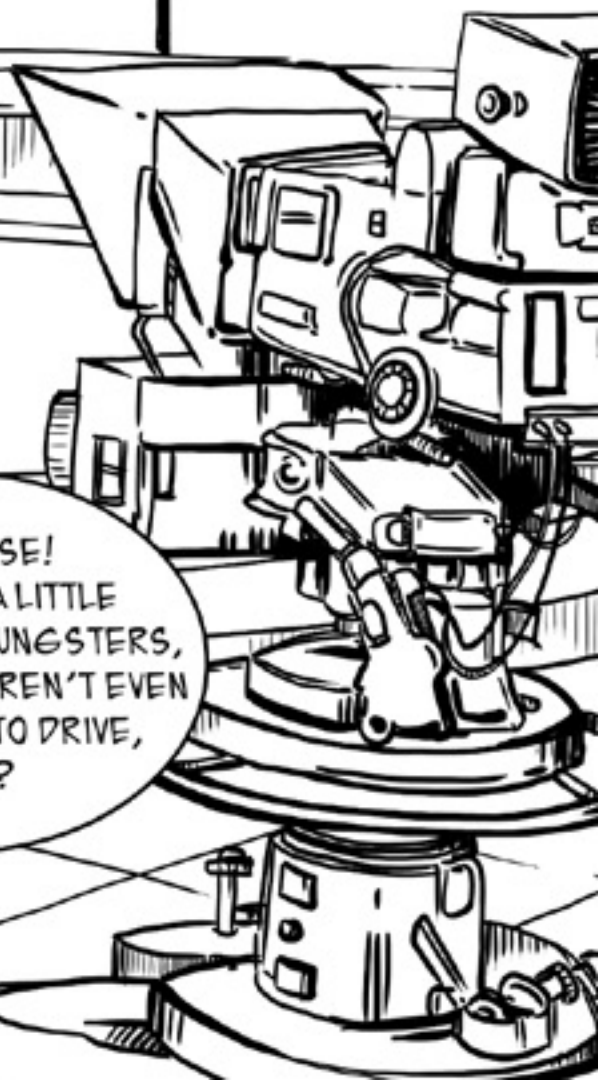
THANKS, AMANDA, BUT
IT'S NOT ME YOU SHOULD
HONOR, TODAY...

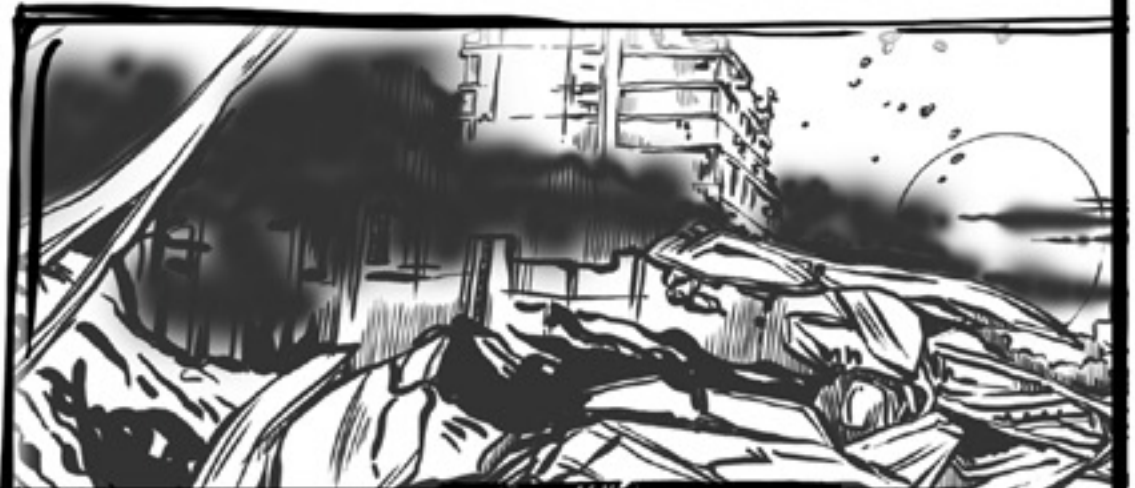
I'M REFERRING TO
ALL THOSE WHO FOUGHT,
SUFFERED AND DIED IN
THE INVASION...

THAT'S TRUE, BUT
SOMEHOW THEY REMIND ME
OF THE BRAVE BOYS WHO
FALSIFIED THEIR CREDENTIALS
AND ENLISTED IN THE ARMY,
DURING WWII...

ARE YOU
REFERRING TO
THOSE KIDS,
THE...TNTEAM?

OF COURSE!
LET'S TALK A LITTLE
ABOUT THESE YOUNGSTERS,
SOME OF THEM AREN'T EVEN
OLD ENOUGH TO DRIVE,
RIGHT?





DOES THAT
MEAN THEY ARE
HEROES?

IT
MEANS THEY ARE
FIGHTERS....

...AND PAID A
DIRE PRICE!

THEY HAVE BEEN
ABDUCTED BY THE
INVADERS AND SOME
OF THEM DIED
FIGHTING!

THEY
DESERVE OUR
RESPECT!

BESIDES THE FACT
THAT MANY HAVE
FIRE-BASED POWERS,
YES, SHE IS!

LET'S HAVE A
CLOSER LOOK!

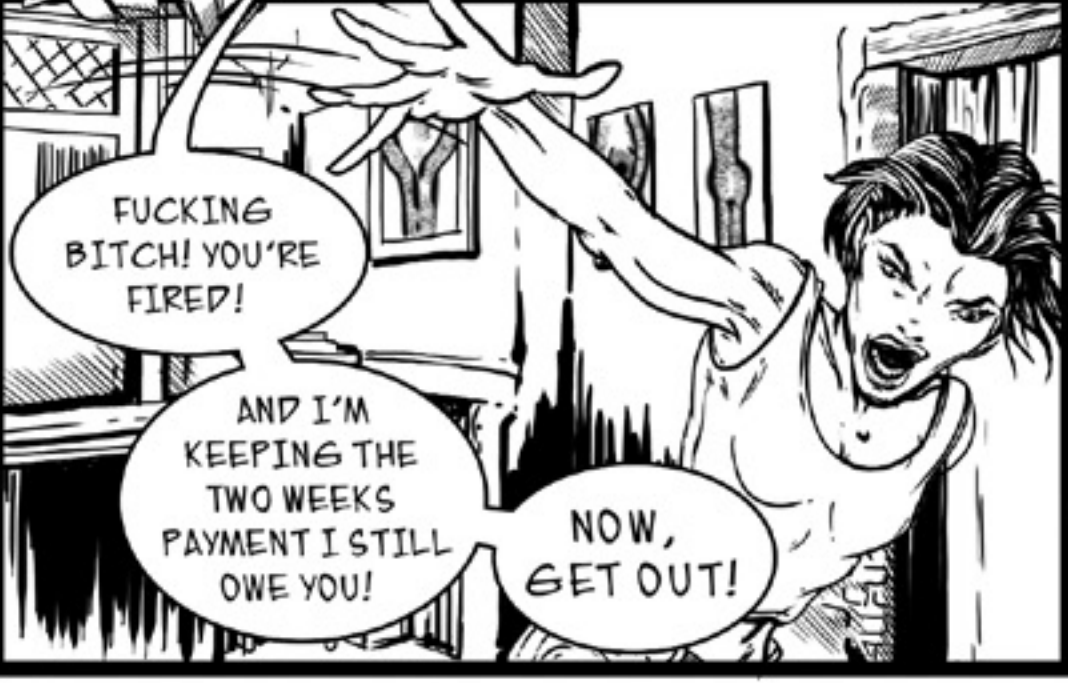
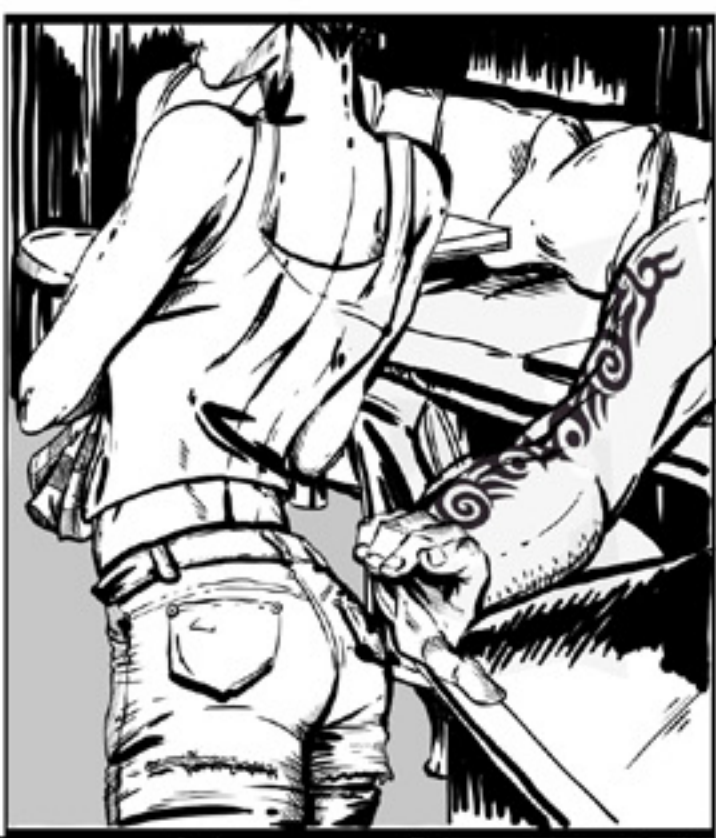
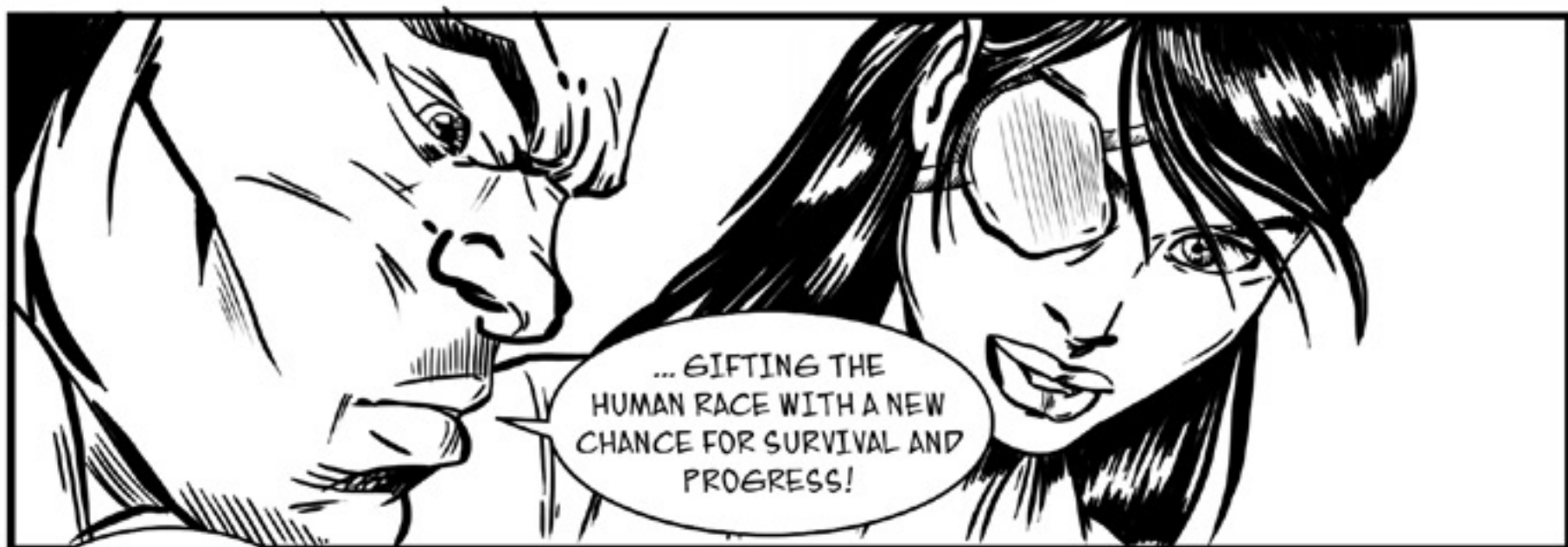
WHAT ABOUT
THE FIRECRAFTING
GIRL WE ALL SAW. IS
SHE RELATED TO
YOU?

SO, FINALLY, YOU
FOUND SOMEONE TO
CARRY THE FLAG OF
YOUR HIGH IDEALS!

THAT'S WHAT I
HOPE!

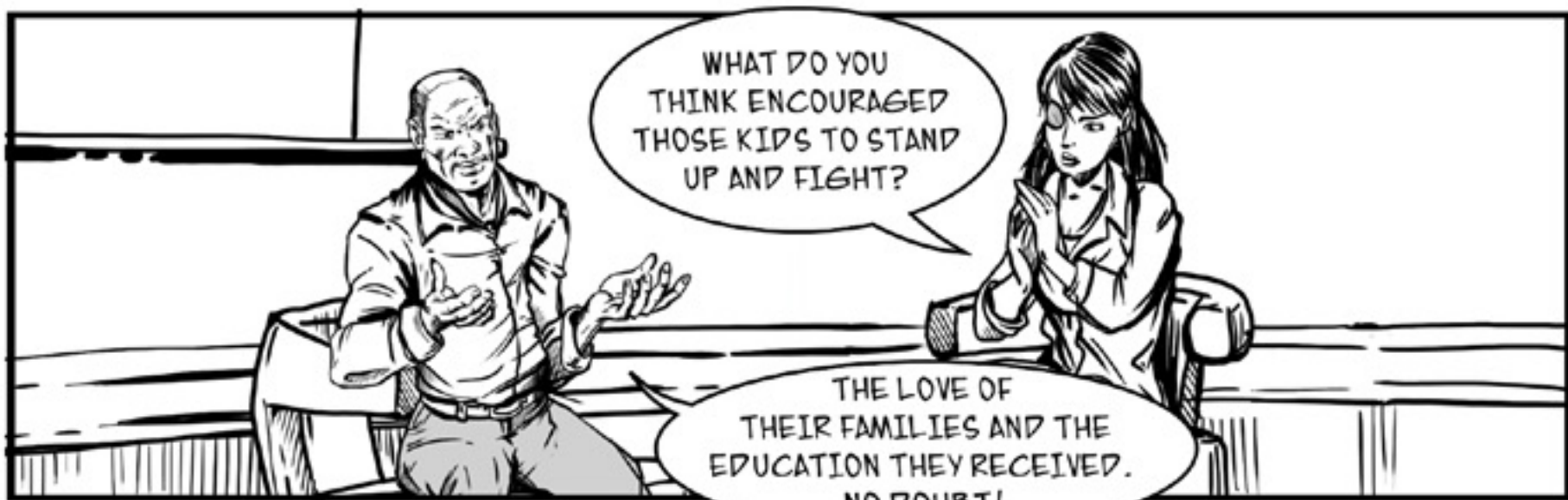
















SOMETIMES,
FIGHTING IS A
NECESSITY...

...HOWEVER,
HUMAN BEINGS ARE
NATURALLY
ATTRACTED TO
PEACE..

TACTICAL
ANALYSIS: INVASION
BATTLE 5.031.

...WEAPONS
ARE BUT AN
ACCIDENT OF
PROGRESS!

READY TO
EXECUTE.

FOCUS: LIMIT
NUMBER OF LOSS?

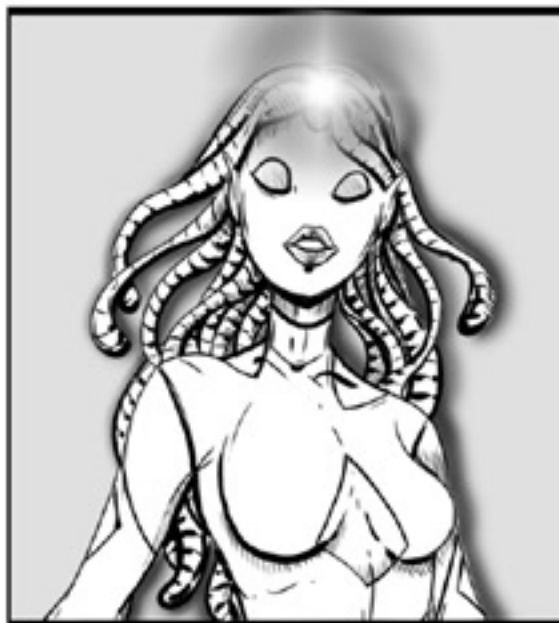
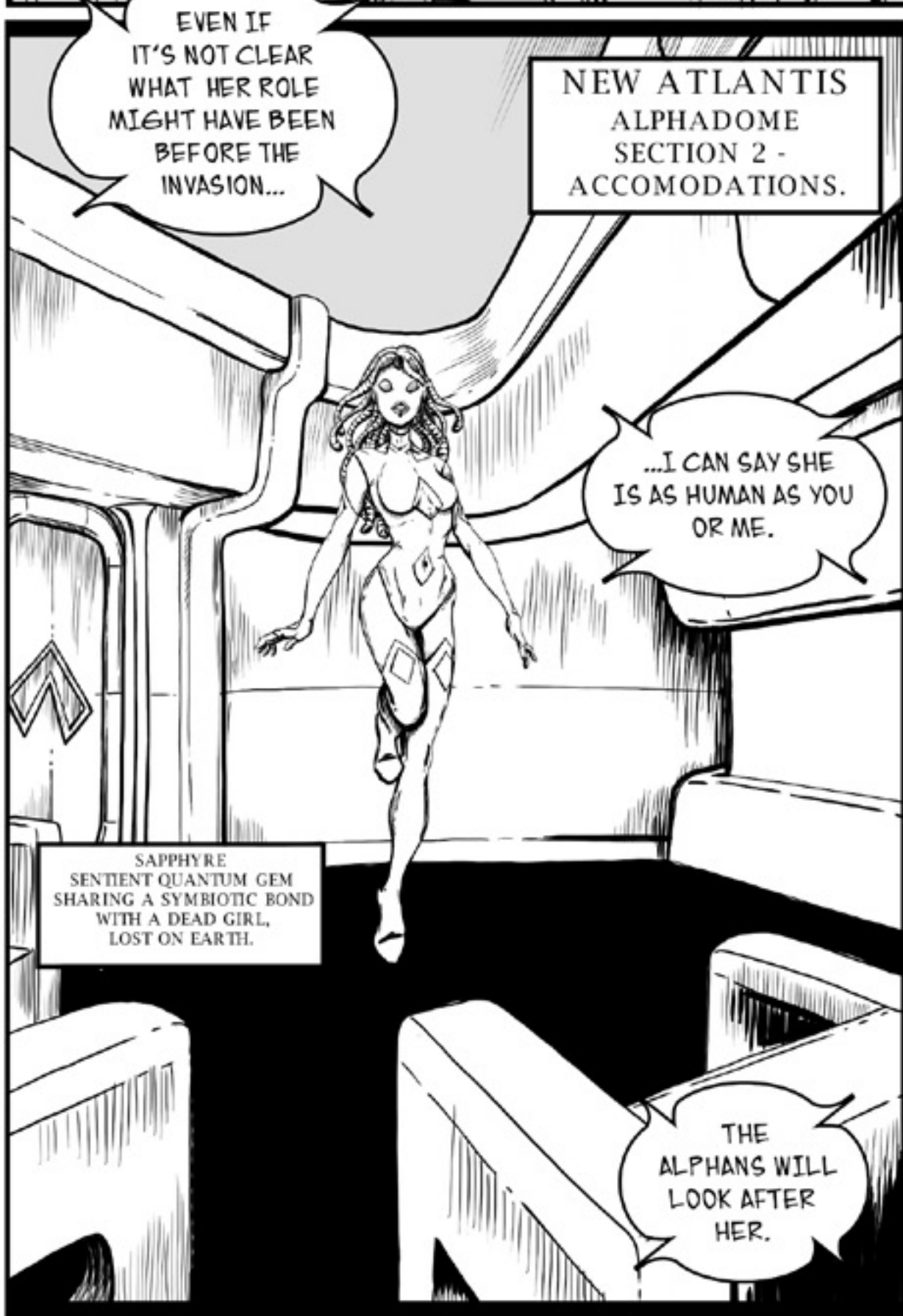
NEGATIVE.

FOCUS: MAXIMIZE
DESTRUCTION?

AFFIRMATIVE.

RUNNING
SIMULATION,
NOW.

MODE-3
CYBER-TACTICAL UNIT,
UNKNOWN ORIGIN.







JENNIFER!
HI!

NO WORRIES, I'M
CORRECTING
PAPERS.

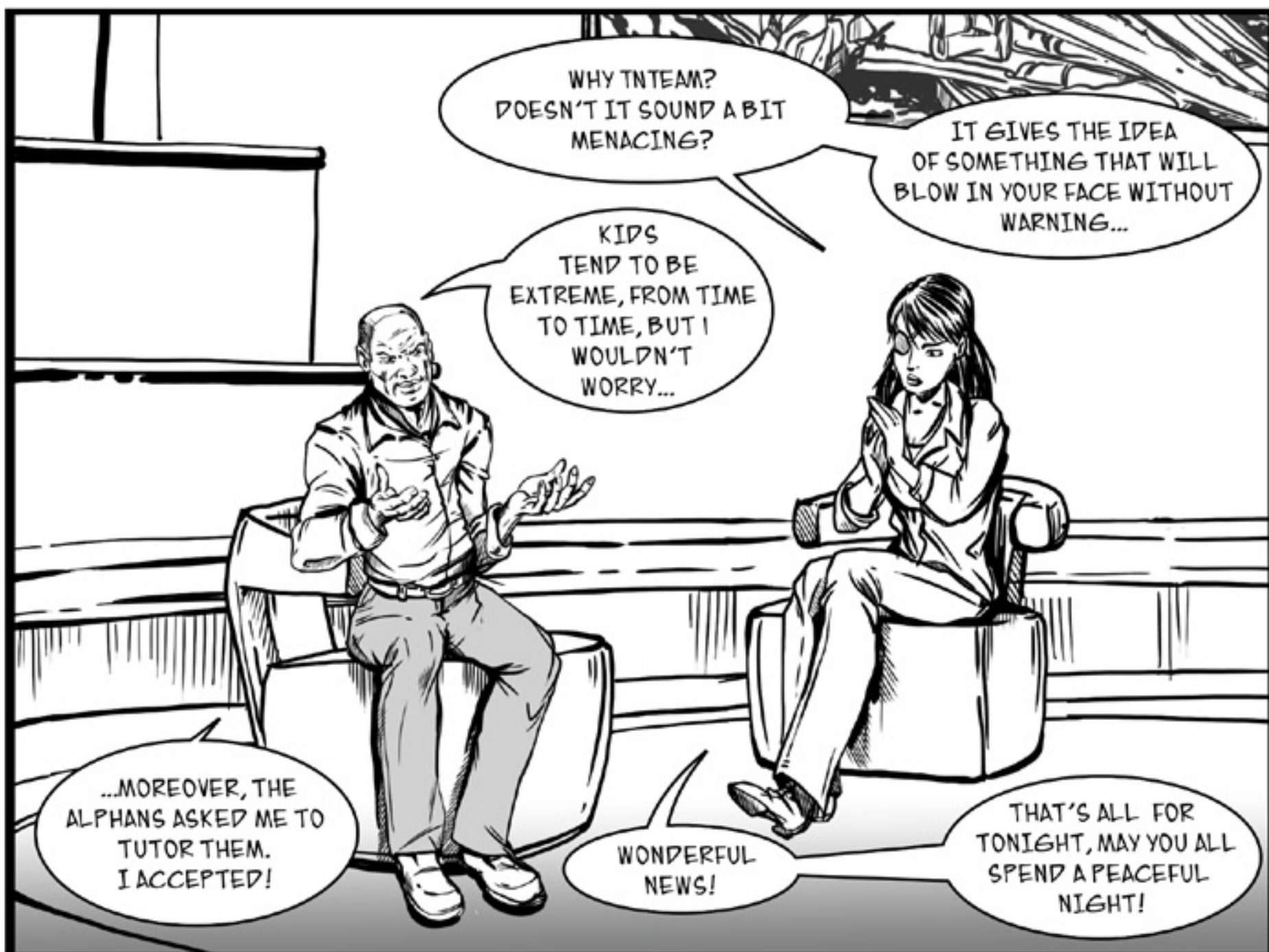
PARENTS'
MEETING,
TOMORROW AT
11?

PERFECT. SEE
YOU THERE!



LIFE IS A
BET...

...BEST
GAMBLER, BEST
WINNER!



WHY INTEAM?
DOESN'T IT SOUND A BIT
MENACING?

IT GIVES THE IDEA
OF SOMETHING THAT WILL
BLOW IN YOUR FACE WITHOUT
WARNING...

KIDS
TEND TO BE
EXTREME, FROM TIME
TO TIME, BUT I
WOULDN'T
WORRY...

...MOREOVER, THE
ALPHANS ASKED ME TO
TUTOR THEM.
I ACCEPTED!

WONDERFUL
NEWS!

THAT'S ALL FOR
TONIGHT, MAY YOU ALL
SPEND A PEACEFUL
NIGHT!

MALCOLM STARKE -
MULTI-MAN,
OUT OF THE GAME,
WITH SHAME.

DID YOU NOTICE, J.J.?
THEY DIDN'T MENTION ME,
EVEN IF I WAS RIGHT IN THE
MIDDLE OF THE WAR!

DON'T
GIVE A SHIT
ABOUT IT!

...BUT I HAD A
REPUTATION, I USED
TO BE ONE OF THE
GREATEST, I...

MULTIX - J.J. STARKE.
PARAMORPHIC ABILITIES.
INTEAM LEADER,
EXPLODING KID.

THEY THREW YOU IN
THE TOILET AND FLUSHED
IT. YOU GOT DEPRESSED AND
MOM LEFT YOU FOR ANOTHER
MAN. GET A GRIP AND GO
ON!



WHAT
ARE YOU
GOING TO
DO?

SINCE
WHEN DO YOU
CARE?

YOU ARE
CRUEL...

I'M
TIRED.

I ALWAYS
CARE, I'M YOUR
FATHER... YOU
KNOW?

AS OF NOW, I
AM TAKING MORPHO
OUT FOR A WALK. ABOUT
THE REST I HAVEN'T
DECIDED YET. A LOT OF
THINGS NEED
FIXING...

...AND I WILL KICK IN
THE GROIN WHOEVER
GETS IN THE WAY!

SEE YOU IN NEW ATLANTIS!

AN INCREDIBLE GENESIS...

A Sunday morning I woke up at six AM with the strangest idea: create a sequel to the Disney "Incredibles".

The whole story revolved around a teen-aged Jack Jack Parr (my favorite character from the original movie) who donned a costume resembling the original outfit of Mr Incredible (the blue and black one), and founded his own team of super-teens, rather than joining the family group, looking for his own spotlight in the world.

In his juvenile adventures, Jack Jack had to be joined by Firefrost, daughter of Frozone, and a bunch of new characters.



The team was going to be called TNTeens.

In their very first adventure, the TNTeens had to stop an alien Invasion while the Incredibles were pursuing a mission off-planet.

The whole story was light-hearted and focused on teens' turmoil, exploring the brighter side of youth.

Somehow along the way the original idea became "been there,



done that". The economic crisis was hitting hard and the emotional trouble of a bunch of kids seemed less important; so I tried to turn it into something else...



I started to think about the very concept behind the name I chose.

TN Teens came in my mind as a word play combining "teen" with "TNT" and I found myself with the a group of young people that were ready to explode in order to change the world around them.

"Exploding" is a complex idea recalling the never-ending energy of youth, as well as the spirit of self-sacrifice, no matter the odds.

Being a TN Teen now meant to look forward without ever turning back, aiming at a new tomorrow with little

care for the consequences.

"Exploding" also recalled the idea of getting rid of the rotten past to make space for a fresher future. Why keeping the world as it is, when you have the power to create a new and better one?

Along the way, the "teen" part became outdated. We did not wanted to tell a "teen story", rather than a story about explosive young people who joining forces for their own sake and the sake of the world around them. To match this new idea we dropped the "teen" and "welcomed the "team" as in "TN Team". Under this light, the TN Team members are to be considered the untapped potential of tomorrow...

...And I still have to decide if I am going to fulfill them and or have them fail...

WHAT HAPPENED TO CHARACTERS...



Jack Jack Parr was immediately left aside to make space to J.J. Starke (no connection with the more famous armor-clad Stark, without "e"). I surnamed him "Starke" because I wanted him to be fierce, powerful, acute, emotionally strong and determined to pursue his own goals. Both a charismatic leader and strong-willed character, J.J. will have to cope with his own immaturity, a difficult family situation and a giant green mutant dog that adores him, but is as strong as a Behemoth.

With such a character in mind, I code-named him "Multix" to symbolically show his complexity and gave him paramorphic and adaptive capabilities.

Firefrost was the other character I worked on the most. I had to delete the Frozone daughter and come up with a new concept. First of all, I killed her parents and had her raised by her grandfather, Firelion, the very first and most famous Afro-American hero of the 20th Century. I named her Regina King to stress the relevance of her legacy and to provide a glimpse of her personal potential.



She is the heart of the TNTeam and the one keeping the others on tracks (especially Multix), when she is not too busy to deal with her own troubles. In short she is a bright girl with a dark side. The perfect student, during the day, a lost soul at night. Ice and Fire rolled together, Regina is a living contradiction with self-control problems. As much as you will hate J.J. you will like her in more than a way...

The third character I focused on was Sapphyre.



As I "de-incredibilized" the story I kept the idea of the alien invasion and pushed it to its limits. The mind-limited invader Procyon became the ferocious cosmic tyrant Procyon, looking for a living cosmic crystal (a Saphrys) that

would grant him the power to travel through space and time and conquer the whole universe.

The Saphrys seeked sanctuary on Earth and took possession of a dead girl's body, becoming Sapphyre. Even if physically resembling a human being, Sapphyre is still a creature from outer space, ultimately alien and unearthly. She will offer a point of view on humanity that none of the other TNTeam members will be able to do.

Nonetheless, I wanted her to experiment humanity in first person. I will have her have a love affair (I won't tell you with whom...) as well as taste the whole range of human emotions.

In short, Sapphyre is my chance to tell things under

an unusual angle to tease the readers (and myself), without shouting out apocalyptic quotes or trying to teaching somebody the meaning of life (something I would hate to do).

If you like aliens, you will adore this noseless, silver-haired, blue girl...

While every team must have its own Big Three (differently we would have a Dynamic Duo...), there is the chance to play with the all shades of life:



The Nerd Zone is covered; three or four characters will occupy it...

A member is a baby father. A baby mother sounded too obvious. So I decide to explore the search for responsibility of a young man having a child at fifteen.

Another member has suffered rape. She will never tell you. Eventually she will confess it to the other girls of the team once she trusts them enough.

A member comes from a dimension different from our own and believes to be playing a video-game.

A TNTeamer is an unemployed drop-out, and it is not even his fault.

Of course, this is only the beginning...

NEW ATLANTIS HOME OF THE TNTEAM...

I am not from the U.S. (as you probably noticed from my English; please do not stone me or my creative crew, unless I will tell you who to hit...). It would be too



pretentious to place a story in a country I do not live in, whose unwritten rules I am not able to fully understand.

On the other hand, I had to consider that superhero stories

(admittedly TN Team is one as such) are traditionally a heritage of American comics.

To overcome this difficulty, I decided to resurrect a fictional city I created many years ago to carry out empowerment courses for young people through symbolism and sequential storytelling. The city was called New Atlantis. To quote an old definition: "it is an imaginary New York if it would have been built on the remnants of the legendary Atlantis continent".

New Atlantis gave me the chance to create a less culturally related place and to carry out whatever I felt right about the TN Team. Technically speaking I managed to create a no-place that could be every place without being utopian.



Personally, I would have felt uneasy to destroy New York during the Invasion story arc, while, I am totally comfortable to do it to New Atlantis, as well as talking about refugees in a fictional way, or criticizing the chronic delays in the European railway service.

New Atlantis will also be full of quotations from famous comics books, artists and writers, parading both Easter eggs and homages to those who were (and are) the titanic minds behind the very creation of comics (e.g. the Old Kirby Port, Claremont Heights, The Everett Marine Museum etc...). It will also have a Forbidden Zone, where the mother starship of the Invaders crash-landed.

I do hope you will find a suitable place in New Atlantis (house rents are low after the Invasion, especially in the Forbidden Zone...), and stick with us as long as we have something to say...

THE ICE & FIRE LEGACY AND MORE...

The Ice & Fire Legacy will be our first story arc (even



if not the first chronologically speaking...). The plot will focus on our wicked Firefrost disclosing some (not all) secrets of her family feud (including

the death of her parents), while facing some of her own inner demons.

In about eighty full color pages, you will see Regina testing herself and her family pride; face her darkest desires at the doors of perdition, and be purified to either start a new life or meet her ultimate fate consumed in a burst of chilling fire (didn't you really think I would tell you the outcome, did you?).

The story is written by me, the first chapter is drawn by the energetic Pietro Boscolo Zemelo (PBZ for short), while the last two will be penciled, inked and colored by the crafty Emanuela Lambusta, Emiliano Civiletti, Laura Livi and Luca Marcenaro. All the artists know exactly what they are doing, and I do hope you will like their art even more than the story...

WATCH THE TRAILER!



CHRONOLOGY OF THE TNTEAM

INVASION! - A very long story coming later than expected due to its complexity. The focus will be on developing the characters before bringing them into a full-scale, inter-galactic war. It will also be carried out as an experimental graphic novel, but I will not tell you why (stick around to get it...!)

UNDERSIEGE - The TN Team will travel to San Vetusto, a small Latin American village to retrieve the remnants of a crashed alien warship, only to be besieged by unknown black market forces looking for the alien technology.

THE ICE & FIRE LEGACY - Firefrost looks for her family feud, facing foes from the past as well as her own inner demons!

MAKE A WISH - The main character will be nerd-zoner Exo-Kid, who will have his hands full trying to save the world from exiled super-villains. Also introducing the beautiful and lethal Dragon Fever! Will Exo-Kid be able to keep up?

SHRINKING THE SHRINK - The TN Team members are forced to talk to a psychiatrist to deal with their behavioral problems. I am sure you are not able to foresee the outcome!

REFUGEES - Every alien in New Atlantis, including Sapphyre, is caged in a prison camp, after a terrorist attack is carried out by out-worlders. The TN Team sides with the captives, and Multix enters the camp without permission to help his friend...

Thank you for sticking along,
See you all in New Atlantis!

Corrado - BMS

THE ICE & FIRE LEGACY

AMAZON KINDLE MOBI

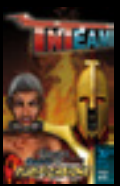
ITALIAN



• TNTeam n°1: Eredità di Ghiaccio & Fuoco: Orgoglio



• TNTeam n°2: Eredità di Ghiaccio & Fuoco: Perdizione



• TNTeam n°3: Eredità di Ghiaccio & Fuoco: Purificazione

ENGLISH



• TNTeam #1: The Ice & Fire Legacy: Pride



• TNTeam #2: The Ice & Fire Legacy - Perdition

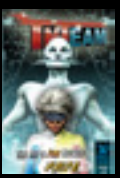


• TNTeam #3: The Ice & Fire Legacy - Purification

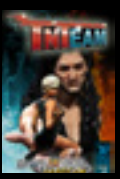
EPUB



• TNTeam #0: The Die is Cast! (FREE)



• TNTeam #1 Deluxe: The Ice & Fire Legacy: Pride



• TNTeam #2 Deluxe: The Ice & Fire Legacy - Perdition



• TNTeam #3 Deluxe: The Ice & Fire Legacy - Purification



• TNTeam Special: The Ice & Fire Legacy - Perdition Uncensored!



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It provides artwork for the education and entertainment sector, create book illustrations and comics, and develop character design, backgrounds and concept art for multimedia entertainment companies.

Publishing services include the complete management of a literary work from concept development and design to proofreading, editing and publication of printed books and e-books.

Proactive on an international level, BMS pursues European Commission financing opportunities and trains creative professionals to compete successfully in the international marketplace.

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THINGS TO COME...